

Simple Extensions of Relational Structures – the Permutation Perspective

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Introduction

- 1 Concepts
 - Intervals and Simple Permutations
 - Relational Structures
 - Graphs, Posets, Tournaments...
 - Tournament Extensions
- 2 The Permutation Case
 - Increasing Permutations
 - The General Approach
- 3 Other Structures
 - Graphs
 - Posets

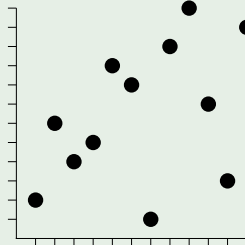
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- Pick any permutation π .
- An **interval** of π is a set of contiguous indices $I = [a, b]$ such that $\pi(I) = \{\pi(i) : i \in I\}$ is also contiguous.

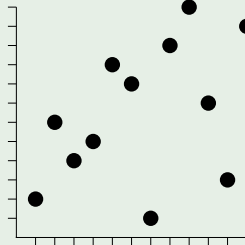
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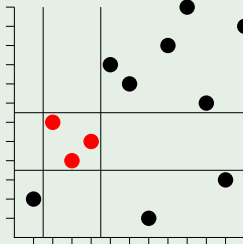
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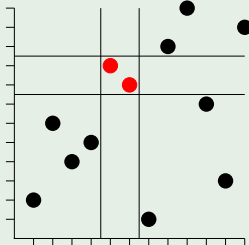
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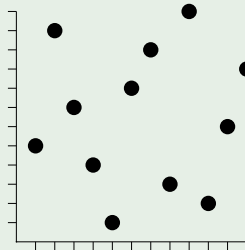
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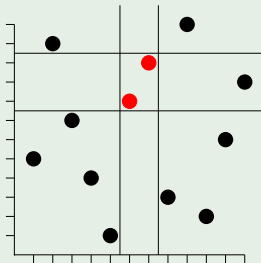
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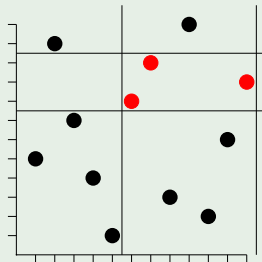
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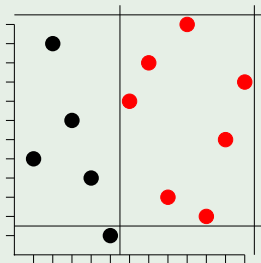
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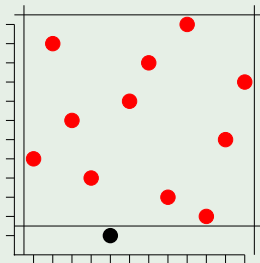
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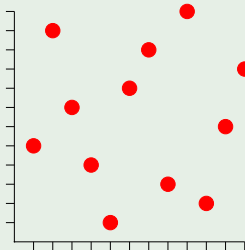
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Simple Permutations

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Example



Two Binary Relations

- A **relational structure**: a set of points, and a set of relations on these points.

Example

- $1 < 2 < 3 < 4 < 5 < 6 < 7 < 8 < 9$.



Two Binary Relations

- A permutation of length n is a structure on **two linear relations**.

Example

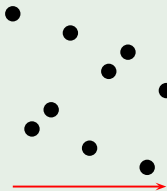
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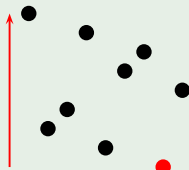
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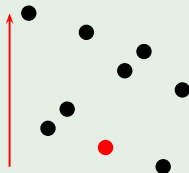
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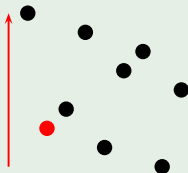


- $1 < 2 < 3 < 4 < 5 < 6 < 7 < 8 < 9$.
- $8 \prec 5$

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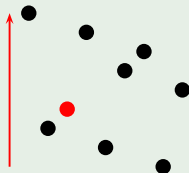


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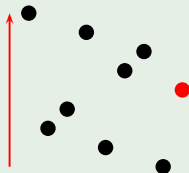


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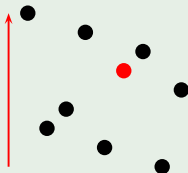
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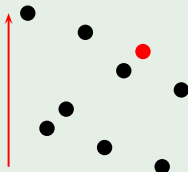


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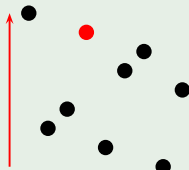


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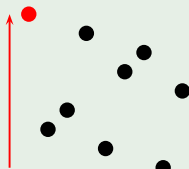
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- $1 < 2 < 3 < 4 < 5 < 6 < 7 < 8 < 9.$

- $8 \prec 5 \prec 2 \prec 3 \prec 9 \prec 6 \prec 7 \prec 4 \prec 1$

Graphs

- A **graph** is a relational structure on a single binary symmetric relation.
- Simple graph?

Example

- Same neighbourhood = interval.

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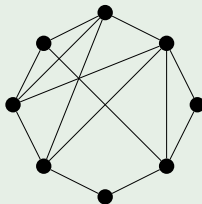
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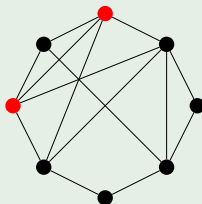


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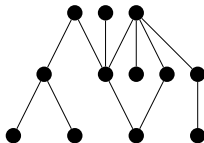
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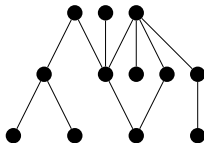
Posets

- A **poset** is a relational structure on a binary reflexive antisymmetric transitive relation.
- **Simplicity** as ever.



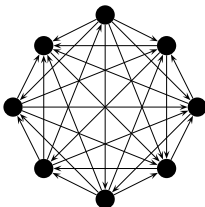
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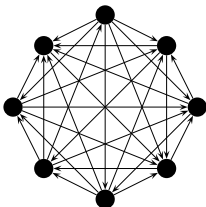
Tournaments

- A **tournament** is a complete oriented graph.
- As a relational structure, it is a single trichotomous binary relation. ($x \rightarrow y$, $y \rightarrow x$ or $x = y$.)
- A **competition** between players: $x \rightarrow y$ means “y wins.”



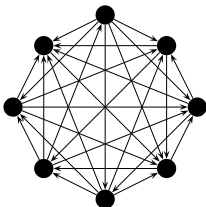
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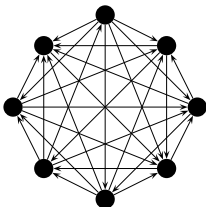
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Tournaments and Algebras

- Tournament \iff Algebra on two idempotent binary operations.
- Simple Tournament \iff Simple Algebra (= no non-trivial ideals).
- Can we **embed** an algebra into a larger simple algebra?
- **How small** can an embedding be?
- **Look at tournaments** instead.

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Two-point Simple Extensions

Theorem (Erdős, Fried, Hajnal and Milner, 1972)

Every tournament has a simple extension with at most two additional vertices.

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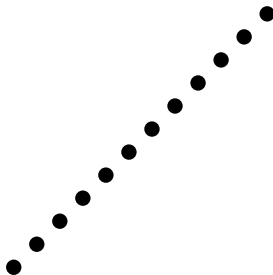
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Aim

Question

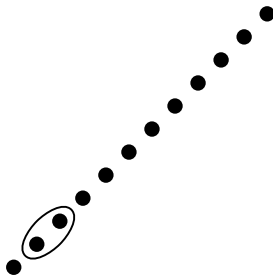
How many additional points are needed to extend an arbitrary permutation to a simple one?

Two Intervals at a Time



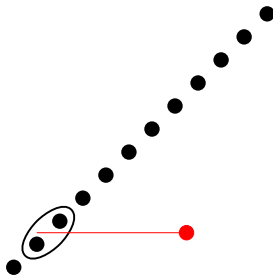
- Worst case: an **increasing permutation**.

Two Intervals at a Time



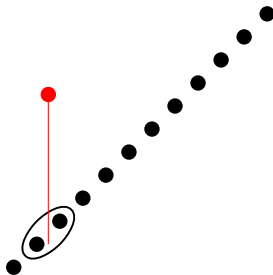
- Pick a minimal proper **interval**: need to “kill” it.

Two Intervals at a Time



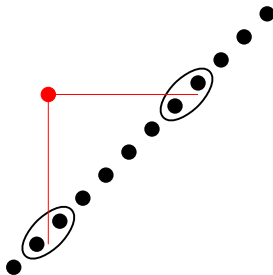
- Kill it **horizontally** ...

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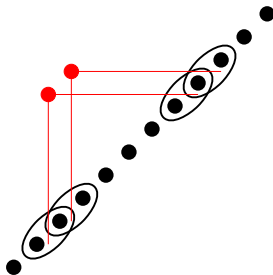
- Kill it horizontally ... or **vertically**.

Two Intervals at a Time



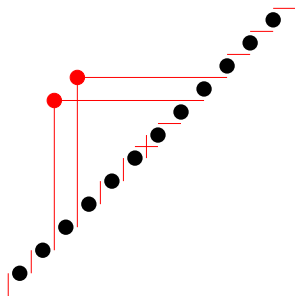
- An additional point can be used to kill **two** intervals.

Two Intervals at a Time



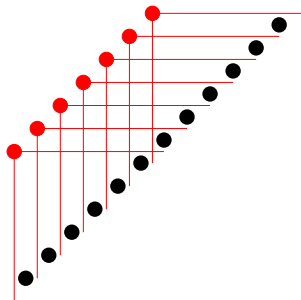
- No intervals between additional points.

Two Intervals at a Time



- There are $n + 1$ **gaps** to fill (including ends).

Two Intervals at a Time

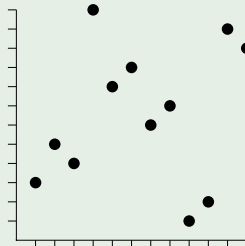


- Need $\left\lceil \frac{n+1}{2} \right\rceil$ additional points.

The Substitution Decomposition

- Every permutation has a **block decomposition**.
- Gives a **unique** simple permutation.

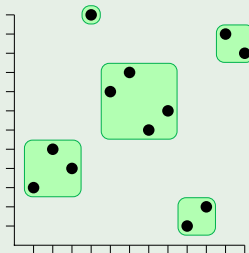
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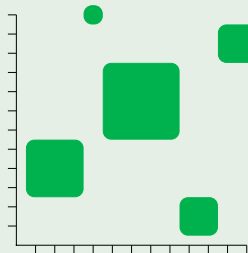
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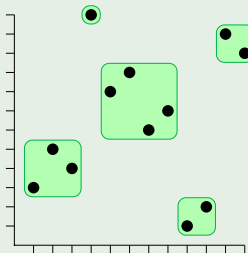
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- If simple has > 2 points then the **blocks are unique**.
- This is called the **substitution decomposition**.

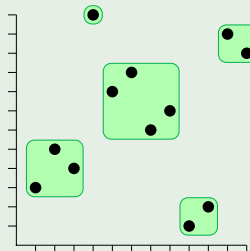
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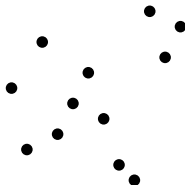
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Approach with Induction

Claim: Form **two** extensions of a permutation of length n .

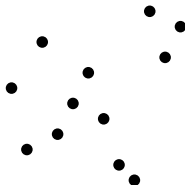
- At most $\lceil (n+1)/2 \rceil$ additional points each.
- **First:** new leftmost point and new maximum.
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- **At least one** is simple. The other nearly so.



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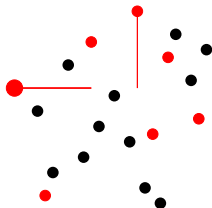
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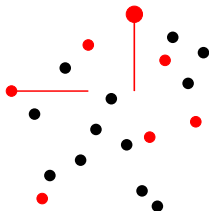
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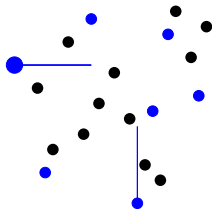
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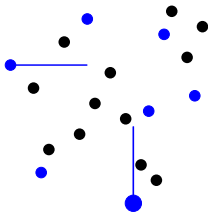
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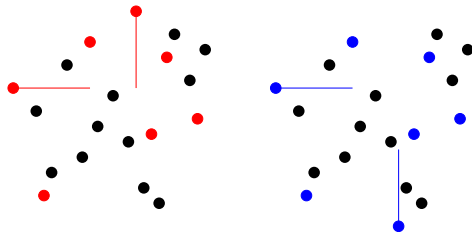
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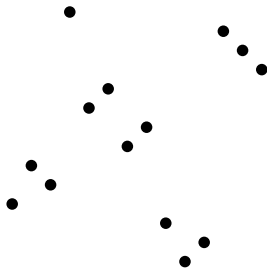
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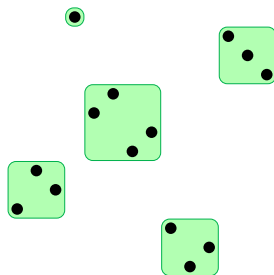
The Inductive Step

- Given a permutation on n points.



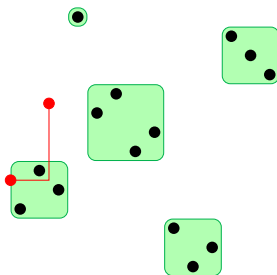
The Inductive Step

- **Decompose** permutation into smaller blocks.



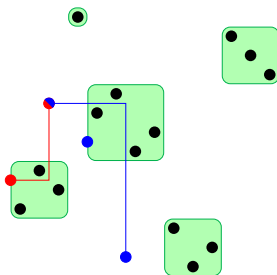
The Inductive Step

- Working left to right, **extend** each block.



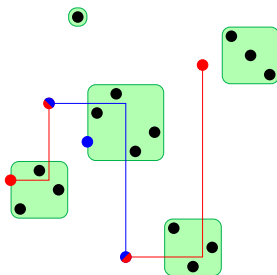
The Inductive Step

- Max / min becomes leftmost point for next block.



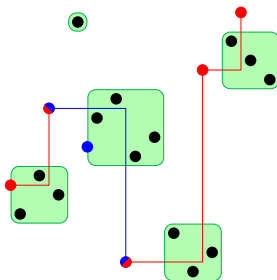
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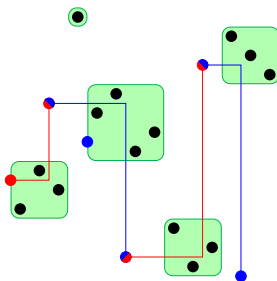
The Inductive Step

- Final block: use **max** or min.



The Inductive Step

- Final block: use max or min.



And so...

Theorem (RB, NR, VV)

A permutation on n points has a simple extension requiring at most $\left\lceil \frac{n+1}{2} \right\rceil$ additional points.

Outline

- 1 Concepts
 - Intervals and Simple Permutations
 - Relational Structures
 - Graphs, Posets, Tournaments...
 - Tournament Extensions
- 2 The Permutation Case
 - Increasing Permutations
 - The General Approach
- 3 Other Structures
 - Graphs
 - Posets

The Graph Bound

- Worst cases: **complete** and **independent** graphs.

Theorem (Sumner, 1971)

K_n has a simple extension with $\lceil \log_2(n+1) \rceil$ additional vertices.

- Bound is tight.
- General case: use the **substitution decomposition**.

Theorem (RB, NR, VV)

A graph on n vertices has a simple extension requiring at most $\lceil \log_2(n+1) \rceil$ additional vertices.

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- Two (different) bad cases: **antichains** and **linear orders**.
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